

Be ready at A.

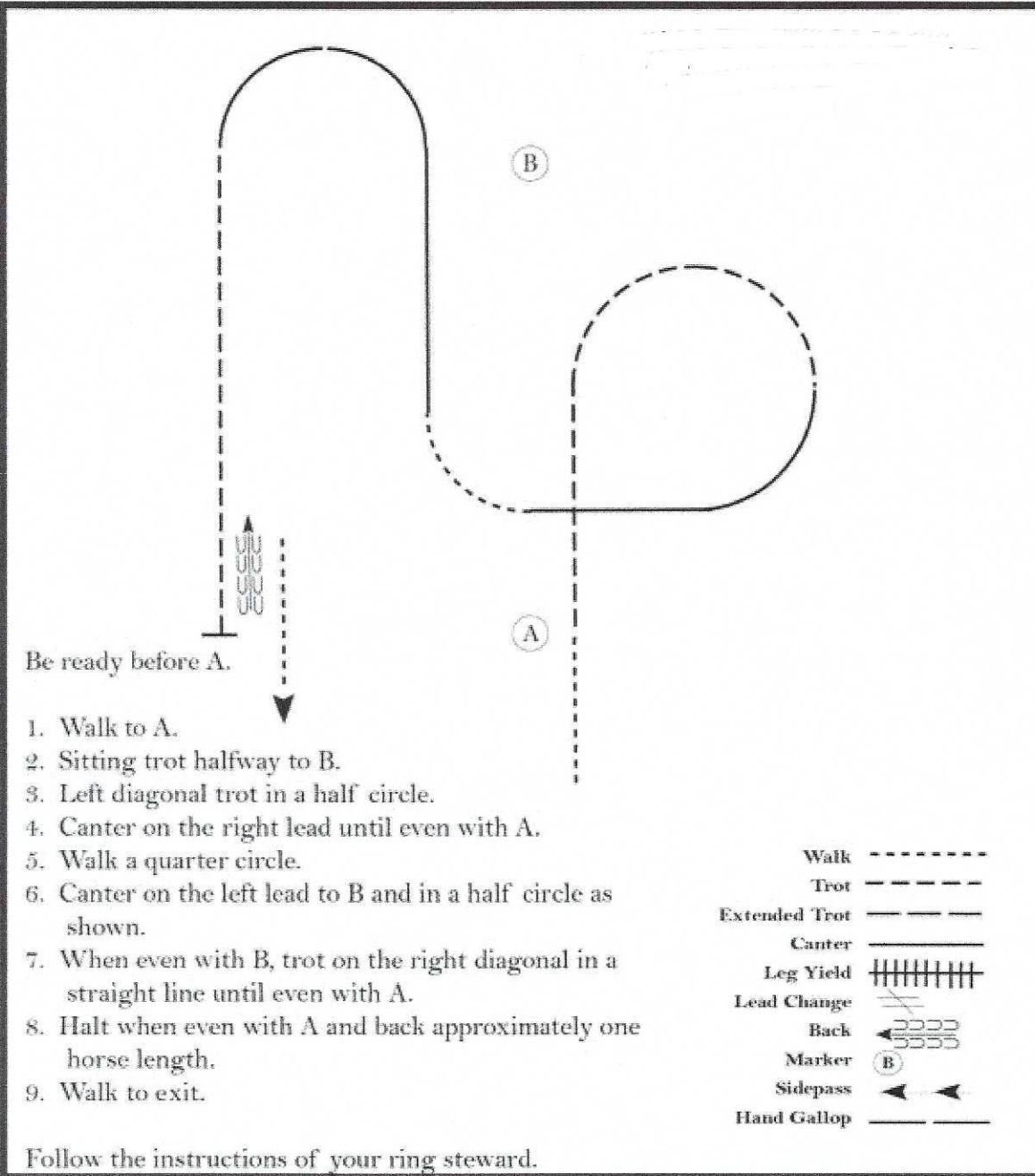
1. Trot to B.
2. Stop and perform a 180 degree turn.
3. Trot a half circle, then trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.

- Walk -----
- Trot -----
- Back ←=====
- Marker (B)
- Judge (J)

Pattern Provided by:

[S/2-69]



Be ready before A.

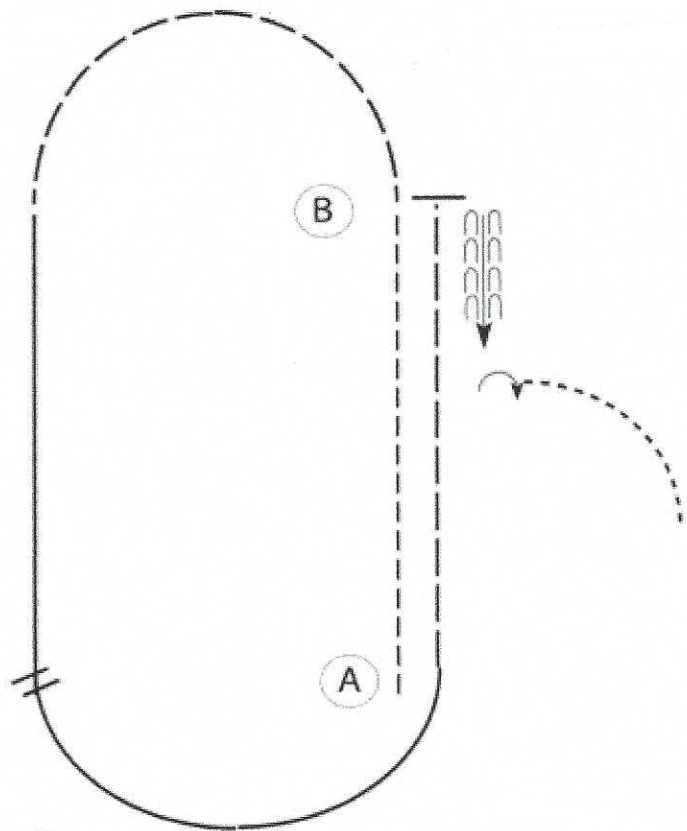
1. Walk to A.
2. Sitting trot halfway to B.
3. Left diagonal trot in a half circle.
4. Canter on the right lead until even with A.
5. Walk a quarter circle.
6. Canter on the left lead to B and in a half circle as shown.
7. When even with B, trot on the right diagonal in a straight line until even with A.
8. Halt when even with A and back approximately one horse length.
9. Walk to exit.

- Walk -----
- Trot - - - - -
- Extended Trot - - - - -
- Canter \_\_\_\_\_
- Leg Yield |||||
- Lead Change / \
- Back ← u u u u
- Marker (B)
- Sidepass ← →
- Hand Gallop \_\_\_\_\_

Follow the instructions of your ring steward.

[HSE/3-59]

Pattern Provided by:



Be ready at A.

1. Jog from A to B.
2. Extend the jog in a half circle.
3. Lope on the right lead until even with A.
4. Perform a simple lead change.
5. Lope on the left lead until even with A.
6. Extend the jog to B.
7. Stop, back one horse length and perform a 90 degree turn to the right.
8. Pattern is complete. Exit at the walk

Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	
Lead Change	⚡
Back	←
Marker	Ⓚ

[WH/2-109]

Pattern Provided by:

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